
Rules Overview
MichCA 2011 US Corporate Cup

1. All participating teams shall submit a list of 15 players before 07/19/2011 by 11:59pm. Each corporate team is allowed to have 3 guest players. These players don't have to meet any eligibility requirement other than being a member of one of the recognized cricket leagues in Michigan. **All other 12 Players have to be employed by the corporate they are representing. Proof of eligibility is; company issued ID or a signed letter/email from supervisor or company email ID or a recent paycheck stub (not older than July 15th, 2011)**
2. For each of the games, each team can declare a list that includes the 12 players.
3. Corporate Cup 2011 will allow the 12th man to participate in batting and bowling. Any 11 of the declared 12 players can participate in Batting & any 11 of the 12 declared players can participate in Bowling/Fielding. 12th Man has to be at the field before the end of the 1st inning, and is subjected to all other regular ODI rules.
4. All matches will consist of 1 inning per side. Each inning will be of 20 overs. A bowler will be
 - a. Allowed to bowl no more than 1/5 of the total allotted overs. In the event of a reduced game, overs
 - b. reduced are distributed across the 5 bowlers (min) clause, i.e. if the match is reduced to 17 overs
 - c. Then only 2 bowlers can bowl max limit of 4 overs and all others will have a limit of 3 overs.
5. 30 yd circle will be implemented. For the first 6 overs, not more than 2 players will be allowed outside of 30yd circle. At all other times, a minimum of 4 players, in addition to bowler and wicket keeper, have to be present inside of 30yd circle.
6. At any point in the game, there shall not be more than 5 fielders on the on-side (leg-side).
7. No more than 2 fielders are allowed backward of square on the on-side (leg-side).
8. A bowler shall be limited to 1 fast short-pitched delivery (above shoulder) per over/per batsmen.
9. The umpire shall call a no-ball if rule 5, 6, 7, & 8 conditions are not met.
10. Free Hit will be implemented for every foot fault no ball.
11. Players to wear the Upper/Shirt provided by Organizing Committee and their own White Lower.
12. Organizing committee has the right to modify rules with proper notification to the participating teams. In case of an unforeseen situation, organizing committee makes the ruling which will be final (no protest will be entertained).
13. Organizing committee shall schedule all games. Participating teams will be sent a copy of the schedule. Requests for rescheduling of games will not be entertained.
14. 1 hr 30 minutes per inning including one water break, if, needed (10th over).
15. All games will be scheduled at Bloomer Park (Rochester Hills), Lyon Oaks (Wixom) & Belle Isle 1 (Detroit), & Canton if needed taking into consideration, the travel time and playing facilities.
16. Proof of employment/eligibility may be required if needed. Team disqualified in case of violation.
17. Any dispute will be resolved by technical committee (Vasanth Krishanaswamy & 2 umpires)

Rain Rule:

18. In the event of rain, if much time is lost, a game will have to be decided on the basis of the Net Run Rate. The revised target will simply be Net Run Rate multiplied by # of Overs remaining + One Run. One over will be shortened per 4 minutes of play loss.
19. In case game is shortened due to weather, a minimum of 10 overs/innings will have to be bowled for it to constitute a complete match. If either team innings is less than 10 overs, the game will be abandoned and each team awarded 2 points. There is no rain day in the event of rain for any game.

Point System & Semifinal/Finals:

20. The following point system will apply: Win 4Points, Tie/No Result 2Points, Loss 0Points
21. 4 teams (3 group winners + 1 next best team based on point, then highest # of wins, then NRR to 3 decimas) qualify for semifinals, ranked 1 to 4 based on the same criteria. (1 vs 4 and 2 vs 3)
22. In the event of all team(s) finishing on equal points in the group, qualifiers for Semi final will be decided as per the below mentioned criteria:
 - a. Head to Head (If that is equal then use (ii))
 - b. Net Run rate (runs scored/overs played– runs allowed/overs bowled) rounded to three decimal places. ((If that is equal then use (iii))
 - c. The team having lost fewer wickets in all of the group matches shall progress to final (If number of wickets same, then use iv)
 - d. If all the above fail to break the tie, then a coin toss supervised by the umpire
23. In the event a SemiFinal/Final result is a tie, then the winner between the teams is determined by bowling a super over. 3 batsmen and one bowler are chosen for each team who are to bowl one over each on the same pitch with the same ball. Team who batted second will bat the first super over. If two wickets fall then the team is out and no more balls will be bowled. The other team will follow similarly. In the event of a tie in the super over the team losing the fewer number of wickets will win. If that is tied there will be a count back to the number of 6's in the whole inning including super over, if still tied then a count back to the number of 4's in the whole inning including super over.
24. Ranking for Group formation will be based on Prior Year's "Group Stage" Points then Net Runrate.
25. **All other ICC rules and MichCA T-20 Rules will be followed if not mentioned/altered here.**

Disclaimer: MichCA reserves the right to make appropriate changes in this document before the tournament starts. In case any deviation is needed, MichCA will inform all teams in advance.